Contents

	List of Figures List of Tables		xiii xvii
	Prefa	ace	xix
	Road	i Map	xxiii
I	PRE	LIMINARIES	1
1	Introduction		3
	1.1	Kinds of Programming Languages	3
	1.2	Our Goals	5
	1.3	Parts of a Programming Language	6
	1.4	Mathematical Concepts and Notations	7
	1.5	Java: A Brief Review	8
2	Inductive Sets and Functions		15
	2.1	Definitions of Inductive Sets	15
	2.2	Examples: Inductive Sets	17
	2.3	Functions over Inductive Sets	19
	2.4	Functions over Inductively Specified Lists	23
	2.5	Recipe for Recursion	23
II	BUI	LDING A PROGRAMMING LANGUAGE	33
3	Getting Started		35
	3.1	Arithlang: An Arithmetic Language	35
	3.2	Legal Programs	38
	3.3	Syntax Derivation	40
	3.4	Two Possibilities for Implementation	44
	3.5	Reading Programs	45
	3.6	Storing Programs	48
	3.7	Analyzing Programs	52
	3.8	Legal Values	59
	3.9	Evaluating Programs to Values	60
	3.10	Read-Eval-Print Loop	65

4	Varla	ang: A Language with Variables	71
	4.1	Variables as Means of Abstraction	71
	4.2	Variable Definition and Usage	72
	4.3	Variable Scoping	75
	4.4	Reading Let and Var Expressions	79
	4.5	AST Nodes for Let and Var	81
	4.6	Lexically Scoped Variable Definitions	82
	4.7	Environment Abstraction	85
	4.8	Environment-Passing Interpreters	87
	4.9	Value of a Var Expression	90
	4.10	Value of a Let Expression	90
5	Defii	nelang: A Language with Global Variables	95
	5.1	Local versus Global Definitions	95
	5.2	Define. Define	97
	5.3	Semantics and Interpretation of Programs with Define Declarations	98
6	Fund	lang: A Language with Functions	105
U	Fun 6.1	Function as Abstraction	105
	6.2	Function Definitions and Calls	105
	6.2	Functions for Poirs and Lists	100
	0.5 6.4	Higher Order Functions	108
	0.4 6 5	Functional Data Structures	113
	0.5 6.6	Currying	121
	0.0 6 7	Currying Syntax of Lambda and Call Expressions	125
	6.9	Value of a Lambda Expression	125
	0.8	Value of a Call Expression	120
	0.9	Call by Name Englishing	128
	0.10	Call-by-Name Evaluation	134
	6.11	Semantics of Conditional Expressions	138
	6.12	Semantics of Pairs and Lists	140
III	REF	ERENCES AND CONCURRENCY	145
7	Refla	ang: A Language with References	147
	7.1	Heap and References	147
	7.2	Memory-Related Operations in Reflang	151
	7.3	Parsing Reference-Related Expressions	152
	7.4	RefVal: A New Kind of Value	153
	7.5	Heap Abstraction	154
	7.6	Semantics of Reflang Expressions	154
	7.7	Realizing Heap	157
	7.8	Evaluator with References	159
	7.9	Problems with Manual Memory Management	160
8	Fork	lang: A Language with Concurrency and Parallelism	169
-	8.1	Explicit versus Implicit Concurrency	170

	8.2 Explicit Concurrency Features	170
	8.3 Semantic Variations of Fork	171
	8.4 Semantic Variations of Lock Expressions	172
	8.5 New Expressions for Concurrency	173
	8.6 Semantics of a Fork Expression	174
	8.7 Semantics of a Lock-Related Expression	175
	8.8 Data Races in Forklang Programs	177
	8.9 Deadlocks in Forklang Programs	178
IV	TYPES AND SPECIFICATIONS	185
9	Typelang: A Language with Types	187
	9.1 Why Types?	187
	9.2 Kinds of Specifications	188
	9.3 Types	190
	9.4 Adding Type Annotations	190
	9.5 Checking Types	193
	9.6 Typechecking Rules for Constants	194
	9.7 Typechecking Rules for Atomic Expressions	194
	9.8 Typechecking Rules for Compound Expressions	195
	9.9 Types for Variables	196
	9.10 Types for Functions and Calls	200
	9.11 Types for Reference Expressions	206
10	Speclang: A Language with Specifications	209
	10.1 Motivation	209
	10.2 Language Features for Specifications	210
	10.3 Example Specifications for List Functions	213
	10.4 Syntax of New Features for Writing Specifications	216
	10.5 Checking Specifications: Static versus Dynamic	217
	10.6 Typechecking Specifications	219
	10.7 Side-Effect Freedom	219
	10.8 Runtime Specification Checking	223
V	ADVANCED FEATURES	229
11	Msglang: A Language with Message-Passing Concurrency	231
	11.1 Examples	232
	11.2 New Expressions	238
	11.3 ProcessVal: A New Kind of Value	239
	11.4 Receiving a Message	241
	11.5 Semantics of Msglang Expressions	243
12	Eventlang: A Language with Events	251
	12.1 Event-Driven Programming	251
	12.2 Syntax of New Features for Event-Driven Programming	255

12.3	Semantics of Events and Event Creation	256
12.4	Semantics of Subjects and Event Announcements	258
12.5	Semantics of Handlers and the When Expression	259
Appendix	ANTLR: A Brief Review	265
Bibliography		269
Index	271	