

Index

- Abelson, R 95
Abu-Mustafa, Y 264, 354
acoustic processor 28–9
actions 92–5, 103
 frequency options 104
 network 92
activation
 function 351, 352, 360
 level 75, 76, 114, 217, 219–20, 331,
 344
 rule 332
activity peak 317
adaptation 23, 31, 46, 134
 gain 32, 42
 see also clamping
additivity 22
address module 158
adiabatic learning hypothesis 10, 11
AI 1, 94, 115, 334–5, 337
 and PDP 1, 6, 95, 330, 335, 337
Albus, J 285
Aleksander, I 1–6, 133–54, 157–71,
 175, 217, 329–79
algorithm
 dynamic time warp 172, 174, 193–8
 for mapping 30–8
 Holland’s genetic 173, 174–5, 177
 202–15
 internal pattern creation 166–8
 iterative improvement 253
 metric 52–3
 metropolis 120
 optimisation 117, 120–1
 parallel 122
 Pfaffian 10
 PLN 150–3
 pre-processing 183–4
 spatial neighbourhood 54–5
 stable state creation 163
 steepest gradient 46, 101, 105,
 110, 121, 123, 350
synaptic weight modification 53–4
traverser 179
Almeida, L 74–90
Amari, S 10, 122
Amit, D 248
annealing, simulated 161, 346
 in Boolean network 117, 120, 123,
 124
 in Boltzmann machine 97, 135, 333
 see also self-annealing
arithmetic operations
 Boolean network 121
array dimension bottleneck 62–8
artificial intelligence
 see AI
associative learning 159–60
associative memory 10–11, 23, 174,
 222, 330
Asanuma, C 366–9, 370
attractor 240, 242–3
auto-association 102, 159, 332
autocorrelation 263
axon 367
BACAS 98, 99
backpropagation 74–90, 114, 133
 150, 349
 feedforward case 76–8
 general case 78–81
 in Boolean network 120, 123
Badii, A 172–215
Ballard, D 287
bandwidth bottleneck 67–73
Barto, A 173
basal ganglia 295
Bayes classifier 34, 174
Bayley, J 263, 266
Bellman, R 194
bias 75, 76
binary network 279, 290
 performance 297–303

- Binstead, M 172–215
 Black, J 94, 95, 113
BLACKBOARD 358
 Bledsoe, W 173, 175
 Boltzmann machine
 annealing 97, 135, 333
 learning rules 120, 121, 123, 136,
 345–8, 362
 weighting 85, 88, 90
 Boolean networks 117–29, 217–35
 arithmetic operations 121
 characteristics 219–20
 description 118–19
 dynamic behaviour 217–35
 behaviour classification 223–8
 chaotic behaviour 228, 229
 periodic behaviour 226–8
 random 220–2
 stability 220
 test results 228–34
 generalization 118, 121, 124–9
 bottleneck
 array dimension 62–8
 bandwidth 67–73
 pattern magnitude
 double peak 60–2
 single peak 58–60
 representation 57–73
 bottom-up processing 332
 Bower, G 94, 95, 113
 brain
 binary networks in 294–6
 control of motor systems 305–14
 brain
 distribution process 239–40
 functioning of 338–40, 366–71
 limited connectivity 249–50, 338
 mapping 26–7
 and the mind 371
 modelling 5, 9–10
 and neural networks 1–2, 41, 133
 and sight 305, 306–14
 and speech 26–7, 29
 understanding with PDP 5, 154
 Brindle, A 207
 Browning, I 173, 175
 Buneman, O 287, 290
 Caianello, E 3, 8–26
 Campbell, C 239–55
 Carnevali, P 117–129
 Cavicchio, D 207
 cellular automata 8, 11, 19–22, 322
 centrality 103, 105–6
 Chiba, S 194
 clamping 134, 136–7, 140–1, 158, 346
 class label 43–6, 340–1
 clock pulse 218
 clusters 45–51, 57–8, 71, 341
 examples 68–70, 72–3
 coarse coding 335
 co-articulation 26, 28, 35–8, 198, 200
 cognitive science 337–40, 356, 377–9
 Cohen–Grossberg criterion 82
 COHORT 198, 357
 conformon nets 173
 confusion matrix 187–8, 201
 conjunctive network 284
 connection machine 4
 connectionist system
 see neural network
 consonants 34–5
 context field 108
 contextual memory 108
 cortex 249, 366–70
 Crick, F 347, 366–9, 370
 critical period 374–5
 crossover 205
 cybernetics 8–9
Cybernetics (N. Wiener) 2
 cyclic attractor 243
 delta rule 100, 104, 348–9, 352–3, 360
 dipole 341
 disjunctive network 280, 281–4
 distributed representation 160, 334–6
 Dobson, V 279–303
 drawing by robot 322–4
 dynamically expanding context 28, 36–7
 dynamic memory 95–6, 97–8
 dynamic time warping 172, 174, 193–8
 ear, human 29
 easy learning 149
 Eckmiller, R 305–25

Index

- Eigen, M 21
Ekeberg, O 290
Elman, J L 356–8
encoding 48–9, 185–6, 269, 335, 350
energy function 83, 90, 96, 102, 240, 345
entropy 127–8, 260
error
 correction 198
 prevention 290–1
 propagation network 74, 80–1, 133,
 150, 348–52
 dynamic properties 82
 stability 81–2, 90
excitation 14, 65
 equations 15
 persistence 71, 72–3
eye, primate 305–14

face recognition 4, 202
failure detectors 15, 234
Farhat, N 268
feature extraction 56–73
Feldman, J 287
Feynman diagrams 10
Fiddy, M 263, 266
filters
 low pass 71
 matched 258, 260–8
Finnish, mapping in 26, 28–9, 32–6
firing pattern 48–9, 134, 223, 241
Fish, A 173
forgetting 9, 251–2
 see also amnesia
formant frequency ratio 66
formant map 33
Fukunaga-Koonz method 27

Galambos norm 100, 103
Gardner-Medwin, A 290, 303
genetic algorithm 173, 174–5, 177,
 202–15
goal-action task 115, 173
goal location 373–4
Golden, R 95, 107–8
Gordon, S 94
Graesser, A 94
granny cell 369

Hamiltonian parameter 10
Hamming distance 97, 100, 220
hard learning 148–53, 346, 347, 348, 350
hardware
 Boolean networks 118–19
 NEWJAM 180
 speech pre-processor 29–30
 speech processor 38–9
harmony theory 333, 342–5
Harris, B 220
HEARSAY 358
Heaviside function 11, 13–14
Hebbian learning rule 96, 240, 243, 249
Hemmen, J van 245
Hermite matrix 19–20
hetero-associative network 279–303
 computational strategy 291–6
 conjunctive 284
 disjunctive 280, 281–4
 most-support 287, 290
 opponent-sign 280, 285–7
 performance 297–303
 single-sign 284–5, 289–91, 297–8
 tandem 287–9
hidden nodes 74, 88, 158, 255, 331, 346,
 360–1
hidden patterns 51
Hillis, W 4, 354
Hinton, G 137, 149–51, 329–36, 348–52,
 355–6
 Boltzmann machine 135, 136, 345–8
hippocampus 295, 372
Holland's genetic algorithm 173, 174–5,
 177, 202–15
hologram 258–9, 269
Hopfield, J 83n, 96, 98–9, 135, 367
Hopfield-Little network 255, 260–3
Hopfield network 75, 85, 90, 240, 242–3
 asymmetric 250–1
 description 259–60
 limited connectivity 249–50
 matched filters 258, 260–8
 tests 264–8
 optical version 258, 268–77
 pattern recognition 259, 260
 statistics of 240, 245–9
storage 97, 252–4, 354

- thermodynamics 244–5
- Hopfield weight symmetry 82, 84, 98–9, 242, 244
- Hubel, D 369
- inhibition 14–15
- intermediate layer 64–5, 148–9, 150–3
 - see also* hidden nodes
- Ising spin model 10, 222, 245
- JAN 180
- Japanese, mapping in 26, 28–9, 35
- Jassem, W 203
- Johnson, R 174
- Johnston, A 279–303
- Jones, A 172–215
- Jordan, M 109, 352
- Kamamoto, A 364–6
- Kan, W 157–71
- Kanter, I 267
- Kauffman, S 217, 220–2
- Kelly, G 356
- Kirkpatrick, S 245
- knowledge 2, 134, 330, 355–6
 - in node 139
 - schemata 100
- knowledge, routine 106–9, 115
- Koch, C 289
- Kohonen, T 51, 54, 179, 263
 - speech recognition 26–40, 41
- Koonz, W 27
- language understanding 4, 5, 92–115
 - simulations 95–113
- Lansner, A 290
- learning, easy 149
 - hard 148–53, 346, 347, 348, 350
- learning phase 166–8
 - rate 90, 109, 126, 186, 332, 348–50
- learning rules
 - backpropagation 75–81
 - by selection 123–4
 - Hebbian 92, 240, 243, 249
 - least mean squares 100, 101–2, 107, 113
 - non-linear (Hopfield) 252
 - optimum storage 252–4
- outer product 107
- storage and retrieval 243, 252–4
- learning, supervised 43–8, 74
 - types of 10
 - unsupervised 51, 56–73, 342
- learning vector quantities 34, 39
- Liapunov function 83
- linear algebra 352
- linear mapping 193
- linear threshold unit 333
- link, decrementing 279, 299
 - incrementing 279, 299–303
 - modification rules 281–3
- Lippmann, R 118
- LISP 106, 354
- Little, W 222, 242–3, 255, 260–3
- Living brain, the* (G. Walter) 8
- local representation 160
- Longuet-Higgins, C 287, 290
- Luttinger, J 245
- McClelland, J 287, 290
 - PDP book 3, 134, 329–40, 353–66, 375–6, 379
- McCullough, W 8, 9
- McCullough–Pitts neuron 2, 136, 156, 157, 241, 340
- mapping 26–39, 41–73, 352
- maps, transient 35
- Marinaro, M 20
- Marr, D 287, 330, 337
- Marslen-Wilson, W 357
- Martland, D 217–35
- matched filter 258, 260–3
- Mattis, D 245, 247–8
- memory
 - content addressable 96–8
 - disruption 164
 - dynamic 95–6, 97–8
 - module 157
 - organization pocket 96
 - output options 93
 - retrieval 109–10
 - sequential 106–9
 - short-term 251
 - trace 318–19, 360
- see also* associative memory

Index

- Metropolis algorithm 120
microfeatures 114, 334, 364
Midwinter, J 258–77
mind 371–2
Minsky, M 3, 75, 333, 336–40, 348–52,
 377
minterm 138
Mitchinson, G 347
Mnemonic equations 9, 11
modulation, spatial light 274, 275
Monte Carlo simulation 120
Morton, J 360
most-support network 287, 290
movement trajectories
 biological 305–14
 robot 305–6, 314–24
Mozer, M 333
multi-stability 85–6
Munro, P W 374–5
mutation 206–7
- natural language
 PDP and understanding 92–115, 337
natural pattern structure 49–51
neighbourhood 31, 54–5, 341–2
network
 of actions 92
 of scenes 92
 stability 74, 75, 81–6, 143–5
 synthesis 22–3
 topology for various uses 90
neural computing
 and AI 1, 6, 95, 330, 335, 337
 definition 2, 329–31
 design 4–5, 6
 and human brain 1–2, 41, 133
 objections to 3, 336–40, 348–52, 377
 origins of 2–3, 8–11
 promises of 3–5
neural element 42–3
neural mapping 27, 30–39, 41–73
 line 66–8
neural network
 architecture 42–3
 asymmetric 250–1
 Boolean 117–29, 217–35
 dynamics of 241–5
- efficiency 3
general node logic 133–54
hetero-associative 279–303
limited connectivity 250
matched filter 258, 260–8
multi-node interactions 262
optical version 258, 268–77
statistical analysis 239–55
theory 8–23
neural triangular lattice 316–324
neuron 12, 366
 see also McCullough–Pitts
neuronal plasticity 370, 374–5
neuronic equations 8, 9
 direct problem 20
 general case 18–22
 inverse problem 20
 linear separate 11–18
 multivalued logic 15
 normal modes 21–2
 transitions 18
neurotransmitters 250, 367
NEWJAM 180
node functions 4
noise 23, 239, 240, 244, 258, 263–4
 Boolean networks 121, 234
 gate 262
 and storage 248
 trainings with 85, 133, 143–8
normalizing algorithm 336–7
Norman, D A 377–9
N-tuple network 172, 173–82
 dynamic reallocation 177–80
N-tuple recogniser
 vowel detection tests 198–215
 word tests 182–98
Nyquist sampling rate 68, 71
- opponent-sign network 280, 285–7
optical character recogniser 174, 177
optical network 258, 268–77
 speed of 277
 storage 269–72
 training 272–4
optimization algorithm 117, 120–1
opto-electric device (OELD) 274, 276
orthogonal bipolar code 263–4

- overlapping pattern 240, 247, 284, 294
 overtraining 189
- P3 software 354
 Palm, G 287, 290
 Papert, S 3, 75, 333, 336–40, 348–52,
 377
 parallel algorithm 122
 parallel distributed processing
 see PDP
 parallel machine 4
 paraphraser 109, 114
 Parisi, J 251
 parity 350
 checking 133, 149–50
 Patarnello, S 117–29
 pattern association 281–4, 332, 340
 pattern completion 88, 134, 135, 340
 Hopfield network 243, 259
 natural language 93, 96, 103, 111
 pattern magnitude bottleneck 58–62
 pattern overlaps 240, 247, 284, 294
 pattern recall
 disjunctive network 281–4
 pattern recognition 3, 43–8, 234, 259
 dynamic 199
 speech 26–7, 172
 static 199
 see also feature extraction
 pattern sequence acceptor 234
 pattern, trigger 281
 PDP 3, 6, 329–79
 activation function 351, 352
 and natural language 92–115,
 337
 and reading 358–9
 attractions of 329–30
 biological mechanisms 338–40,
 366–76
 Boltzmann machine 345–8
 competitive learning 340–2
 definitions 331–4
 distributed representation 334–6,
 375–6
 error propagation 348–52
 future of 379
 hardware requirements 353–4
 human memory 359–61
 linear algebra 352
 objections to 3, 336–40
 past tense of verbs 362–3
 psychological processes 355–66
 reliability of 347–8
 sentence processing 338, 364–6
 speech recognition 356–8
 PEM *see* pursuit eye movement
 perceptron 2, 173
 convergence procedure 362, 365
 dynamic properties 82–3
 limitation 149, 336
 multi-layer 46, 48–9, 74n
 non-feedforward 81–6
 experiments 86–9
 simple 46–7
 stability 82–6, 90
 Personnaz, L 252–3
 Pfaffian algorithm 10
 phase diagram 119, 122
 phase space 240
 phoneme 26, 28, 29, 68, 198, 357
 map 32–4, 39
 transient 34–5
 phonetic typewriter 26, 28
 phonotomic map 28
 Pineda, J 75
 Pitts, W 2, 136, 156, 157, 241, 340
 place recognition 372–3
 plasticity, neuronal 370, 374–5
 Poggio, T 289, 330
 point attractor 243
 pre-processing algorithm 183–4
 probabilistic logic neuron 156–71
 operation 159–68
 simulations 169–70
 structure 156–8
 probabilistic logic node 135, 137–43,
 150–3
 ideal 144–5
 Provost, J 245
 Psaltis, D 268
 pulse-net 98–100, 103, 110
 pursuit eye movement 306–14
 quenching 123

Index

- Rabin, D 354
random mapping 193
reading 121, 358–9
recalling phase 168
recursion 366
Reddy, D 358
Reeves, N 114
regularity detection 340
replica method 248
representation bottlenecks 57–73
reproduction probability 124
retina, eye 307
 WISARD 175–6, 184–5
retrieval 109–10, 122, 239, 243, 360
 and asymmetry 250–1
 attractor 248
 learning rule 243
Rips, L 103
Robbins–Monro approximation 32
robots
 drawing by 322–4
 future research 324–5
 movement trajectories 305–6, 316–24
 neural triangular lattice 316–24
 set of modules for 314–15
Rosenblatt, F 2, 74n, 336, 340
routine knowledge 106–9, 115
Rubin, H 220
Rumelhart, D 3, 75, 134, 198, 329–42,
 355–6, 379
 PDP and hard learning 149–51,
 348–52
 PDP and memory 359–63, 375–6
St. Jacques, J 264, 354
Sakoe, H 194
Sammon, J 27
Sawyer, J 94
scene assembly 96
 understanding 4, 92
scenes, shared 92, 95, 102
Schank, R 95, 96, 342
Schuster, P 21
Sejnowski, T 345–8, 355–6, 369–70
self-annealing 143, 375
self-duality 16
Selviah, D 258–77
sentence processing 364–6
sequence field 108
sequencer
 Jordan 109
 least mean squares 93, 107–9, 110, 114
sequential memory 106–9
serial behaviour 106
serial emulation 172
Sharkey, A 95, 114
Sharkey, N 92–115
Shaw, G 243
Sherrington, D 239–55
sigma-pi function 333–4
signum function 11, 13, 16
similarity 52, 53
 graph 33–4
single-sign network 284–5, 289–91,
 297–8
Sitgreave, R 220
sleep 10, 347
Smolensky, P 333, 342–5, 371–2
soliton 317, 322
Somogyi, P 295
Sompolinsky, H 267
spatial light modulator 274, 275
spatial neighbourhood 52, 54–5
specific heat 128–9
speech
 pre-processing 29–30
 processor 38–9
 recognition
 N-tuple sampling 172–215
 spectrum 30, 32
 understanding 4, 356–8
 topological maps 26–39
spin systems 10, 222, 239, 240, 245, 249
squash function 100–1, 104, 108, 360
state equations 15
state structures 137
statistical mechanics 10, 23, 117, 239–55,
 345
 dynamics of networks 241–5
Steinbuch, K 287
Stone, G 352–3
Stonham, T 172–215
storage capacity 239, 240, 248
 optical network 269–72

- storage, learning rule 243, 252–4
 storage ratio 245
 supervised learning 43–8, 123
 Sutcliffe, R 99, 114
 Sutton, R 173
 synapse 53–4, 366–7
 syntax rules
 tandem network 287–9
 Tattersall, G 41–73, 173, 174
 temperature 10, 97, 120–1, 240, 244, 346
 testing of network 136–7
 thalamus 368, 370
 thermal noise 244
 threshold 134, 138, 222, 259, 333
 non-linear 264–8
 logic unit 284–91
 modulation 286
 TLU (threshold logic unit) 284–91
 top-down processing 332
 topological map 26–39, 173, 179
 TRACE 198, 356–9
 training 133, 134, 136, 160–6, 176
 memory disruption 164
 with noise 85, 133, 143–8
 see also learning; algorithms
 transfer ratio 79
 transient states 20
 transposition 77–8
 theorem 79
 travelling salesman problem 4n
 traverser algorithm 179
 triangular lattice 316–24
 trigger pattern 281
 truth table 138, 140
 Turing, A 2, 337
 Turner, T 94, 95, 113
 Tyler, L 357
 undefined memory 141, 161
 unsupervised learning 51, 56–73, 342
 Valenzuela, C 172–215
 Vallee, G 245
 Vintsyuk, T 194
 vowels 50–1, 60, 65–6, 68–73, 198–215
 detector 172–3
 Walker, C 217
 Walter, G 8
 weighted connections 52–6, 331
 tandem 65
 weight symmetry 82, 84, 89–90, 98–9,
 242, 244
 experiments 88
 Widrow, B 336
 Wiener, N 2, 8, 9
 Wiesel, T 369
 Williams, R 149–51, 348–52
 Willshaw, D 287, 290, 353
 WISARD 4, 157, 172–7, 199–203, 336
 optimum mapping 207–8
 retina 184–5, 200
 Wobcke, W 99
 Wong, K 239–55
 word
 ambiguity 93
 association 335
 recognition 28–9, 172, 182–98, 357
 Wright, M 279–303
 Zipser, D 340–2, 354, 372–4

